My unit flowed like in a fashion that built the task over a course of lessons. The rubric was co-created after students had begun building their project. That rubric was used initially in the lesson following rubric co-creation and left for student initiated feedback work at any time during post feedback revision and prior to the final critique.

What is the task? Call upon prior knowledge of landforms, further explore landforms make 2D sketches to hash out levels of meaning and intended outcomes

Explore: What is paper mache/ molds & armatures.

Make a quick sculpture to ease inquiry and give students experience that will assist in their construction. What attention to detail can we give the surface? (Faux finishes/textures of earth surfaces) Practice layering paint to mimic earth surfaces (sponging, dry brushings, stamping, carving into paint)

Design it: Add layers of armature and mold needs as well as surface plans to sketch. Look at example of images, and co-create a rubric based on criteria of three dimensionality / readability / form, surface treatment / texture, and layers of meaning. Once rubric is made it will be easily accessed by students.

Create: Take knowledge and build armature and structure, layer on paper mache, paint surface, add details, such as people, vehicles, and other objects

Try it out: Before deeming sculptures finished, approximately mid project, peer assess using co-created rubric with peer/self-selected next steps.

Make it better: Go back and revise the work. During this period of revision, students will be encouraged to access the rubric, and a partner to problem solve, figure out how to move forward, or check for success in their sculptures.

Reflect: Write a self-assessment reflection that includes: where on the rubric finished work falls, and thoughts about the process.

Critique: Whole class discussion or gallery walk, where students present their work, and point to evidence of the unit goals, based on the criteria of the rubric.