

# Arts Assessment For Learning

VISUAL ARTS – 4<sup>TH</sup> GRADE

## RUBRIC: COLLAGRAPH – ARE YOU READY TO PRINT?

	4	3	2	1
<b>Proportion (Right Size)</b>	<p>Body is 6 head lengths long</p> <p>Arms= 2 head lengths long starting from shoulder</p> <p>Legs = 3 head lengths long/ knees bend at 4 ½</p> <p>Shoe size is 1 head length long</p> <p>Bottom of Torso/ end of shirt is at 3 head lengths</p> <p>Shoulders are 3 head widths wide</p>	<p>Body is less than 5 head lengths or more than 7 head lengths (Not human size)</p> <p>Hands and shoes too small</p> <p>(Most of the parts are the right size)</p>	<p>Arms and legs are too long or too short</p> <p>Torso is too skinny or too wide</p> <p><i>How can I measure more carefully?</i></p>	<p>Person is too long or too short</p> <p>Arms and legs are not counted with head lengths</p>
<b>Shapes</b>	<p>Arms and Legs show muscle and wide to narrow tapering</p> <p>Close observation of the contour lines of facial features, legs, arms, and clothes</p> <p>Torso has a curve so body isn't square</p> <p>Pants have curve to look like it is going around 3-d leg</p> <p>Hands help understand action</p> <p>Facial features cut as organic shapes with symmetry</p>	<p>Some muscles</p> <p>Shoes are round or square</p> <p>No curves on clothes to make it look more 3-D</p> <p>Palm and fingers make up hand shape</p>	<p>Hands don't have fingers, thumb in wrong direction</p> <p>Shapes do not match up when gluing: lots of sticking out shapes</p> <p>Arms and legs are rectangles</p> <p><i>How can I cut the edges of my paper more carefully?</i></p>	<p>Person is too round or to square</p> <p>Edges to not look like clothes</p>

<b>Attachments</b>	Layering looks like clothes Edges are considered for design and shapes	Gluing edges are sticking out from body shapes Edges of shapes are a part of the design	Only a few design or details <i>How can I arrange my pieces more carefully?</i>	No designs or details
	Arms bend at elbow Legs bend at knee Other parts bending, such as hands make movement believable	Knees and elbows not bending in right place	Parts bending in the wrong directions for action <i>How can I make my person look like they are moving?</i>	Arms and legs not bending

